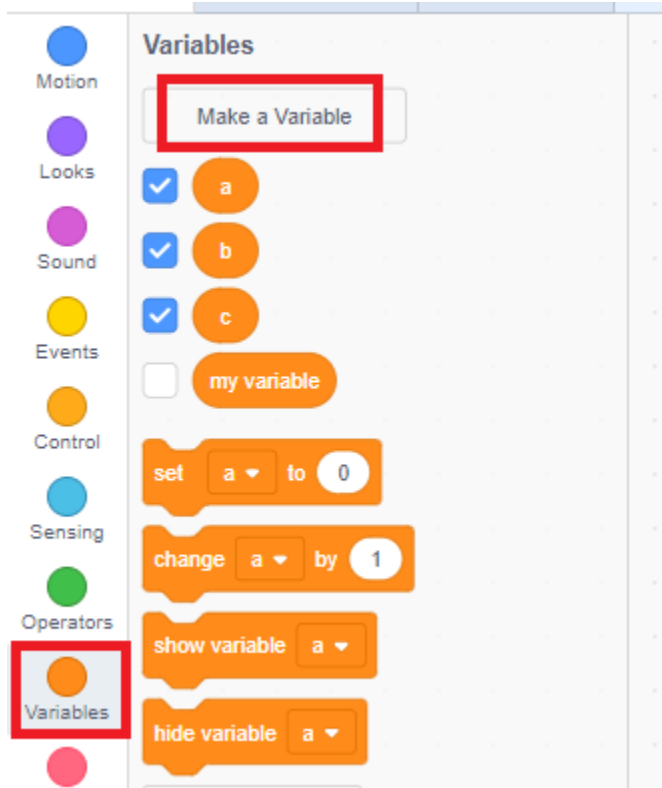


Right Angled Triangle Theorem in Scratch

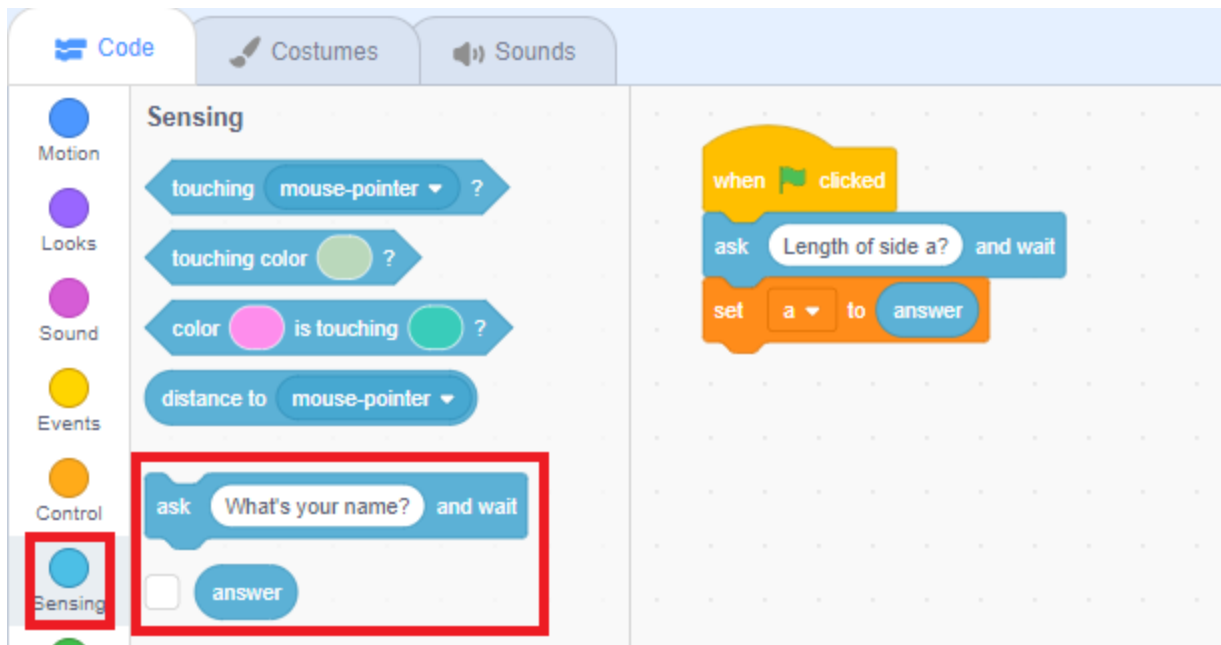
Log on to scratch. <https://scratch.mit.edu/projects/editor/?tutorial=getStarted>

If you SIGN IN (use your school account) then you can save your work.

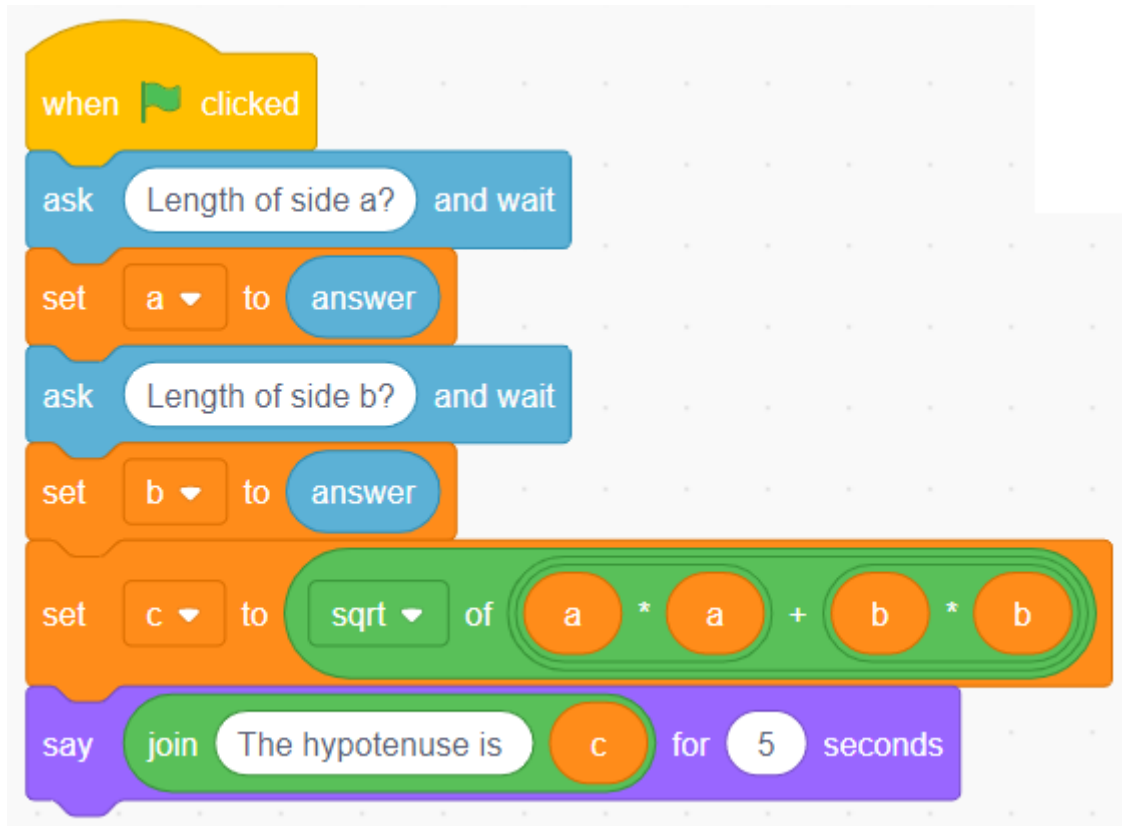
First, make three variables:



Then, build up two questions. They are made using the say block.



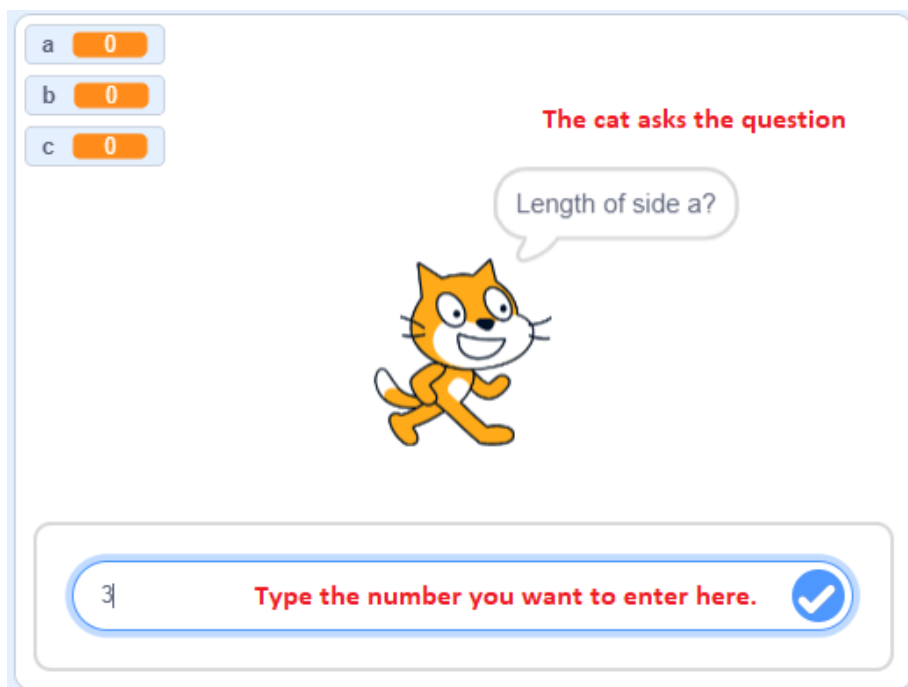
The entire code is:



Run your code by clicking on the flag:



When you run the code, it will look like this:




a3

b0

c0


Cat asks the second question

Length of side b?



4

Type in your second answer here




a3

b4

c5

Cat says the answer it calculated

The hypotenuse is 5



Test your program with some of the numbers you have calculated.

Take a screen snapshot for your scratch file.