

# Game Preferences

- Choose a game that you like (Fortnite, League of Legends, I don't care).
- Print your preferences to a file – your username, your current score, your character type, your level and so on.
- You should print at least 5 lines to the file.



Note that `\t` and `\n` and `print` work with files just as they do with output.

Starter code:

```
import java.io.*;
public class GamePreferences {
    public static void main(String args[]) {
        new GamePreferences();
    }

    public GamePreferences () {
        PrintWriter out;
        try {
            out = new PrintWriter (new FileWriter ("Multi.txt"));
            //TO DO: Print out 5 game preferences to the file

            out.println("hi");
            out.close ();
        }
        catch (IOException e) {
            System.out.println ("Error opening file " + e);
        }
    }
}
```

