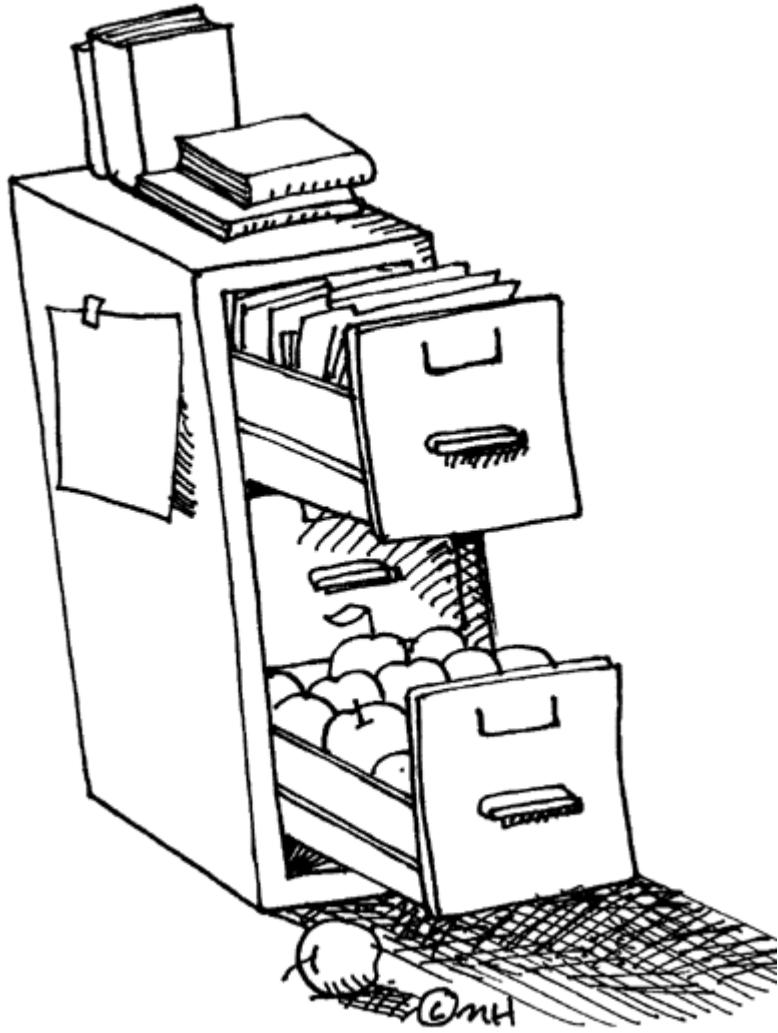


# Input from Files

FileInputStream



- Input from files is always int.
- The object we use is a FileReader
- They are really similar to a FileOutputStream, but they do the reverse.
- They also need a try/catch block and to be closed.

This is a file.  
It has text in it.  
The text can be read.  
Line by line.  
The program can ...  
... use the data.  
Like open a saved file.  
Maybe a high scores list.  
Or some user settings.

How does a  
File Reader  
work?

```
in.read();
```

```
12  
23  
34  
45  
56  
67  
78  
89  
91  
10
```



12

```
in.read();
```

```
12  
23  
34  
45  
56  
67  
78  
89  
91  
10
```



12

```
12  
23  
34  
45  
56  
67  
78  
89  
91  
10
```

in.read();



23

```
12  
23  
34  
45  
56  
67  
78  
89  
91  
10
```

in.read();



34

```
12  
23  
34  
45  
56  
67  
78  
89  
91  
10
```

in.read();



45

```
12  
23  
34  
45  
56  
67  
78  
89  
91  
10
```

in.read();



56

```
public void open() {  
    try {  
        FileInputStream in = openFileInput("data.txt");  
        String display="";  
        for(int i=0; i<a.length; i++) {  
            int data = in.read();  
            display+=data+" ";  
        }  
  
        in.close();  
        TextView words = (TextView) findViewById(R.id.words);  
        words.setText(display);  
    } catch (FileNotFoundException e) {  
        e.printStackTrace();  
    } catch (IOException e) {  
        e.printStackTrace();  
    }  
}
```

```
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Open a FileInputStream.

Send in the file name.

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        e.printStackTrace();  
    } catch (IOException e) {  
        e.printStackTrace();  
    }  
}
```

Open a FileInputStream.

Send in the file name.

Read in a single line.

```
public void open() {  
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        String display="";  
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        }  
  
        in.close();  
        TextView words = (TextView) findViewById(R.id.words);  
        words.setText(display);  
    } catch (FileNotFoundException e) {  
        e.printStackTrace();  
    } catch (IOException e) {  
        e.printStackTrace();  
    }  
}
```

Open a FileInputStream.

Send in the file name.

Read in a single line.

Close the file.