Repl.it Starter Code

Repl.it code is in two files. Log on using your school gmail account.

Replace the highlighted code with your class name.

Main.java

```java
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.border.*;

public class Main {

  public static void main(String[] args) {

    JFrame frame = new JFrame("REPLACE");
    frame.setSize(470, 350);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

    JComponent newContentPane = new REPLACE();
    newContentPane.setOpaque(true);
    frame.setContentPane(newContentPane);

    frame.setLocationRelativeTo(null);
    frame.setVisible(true);
  }
}
```

The Second Class (with your code in it)

```java
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.border.*;

public class REPLACE extends JPanel implements ActionListener {

  public REPLACE() {
    //init code in here
  }

  public void actionPerformed(ActionEvent e) {
  }

  protected static ImageIcon createImageIcon(String path) {
    java.net.URL imgURL = REPLACE.class.getResource(path);
    if (imgURL != null) {
      return new ImageIcon(imgURL);
    } else {
      System.err.println("Couldn't find file: " + path);
      return null;
    }
  }

}
```