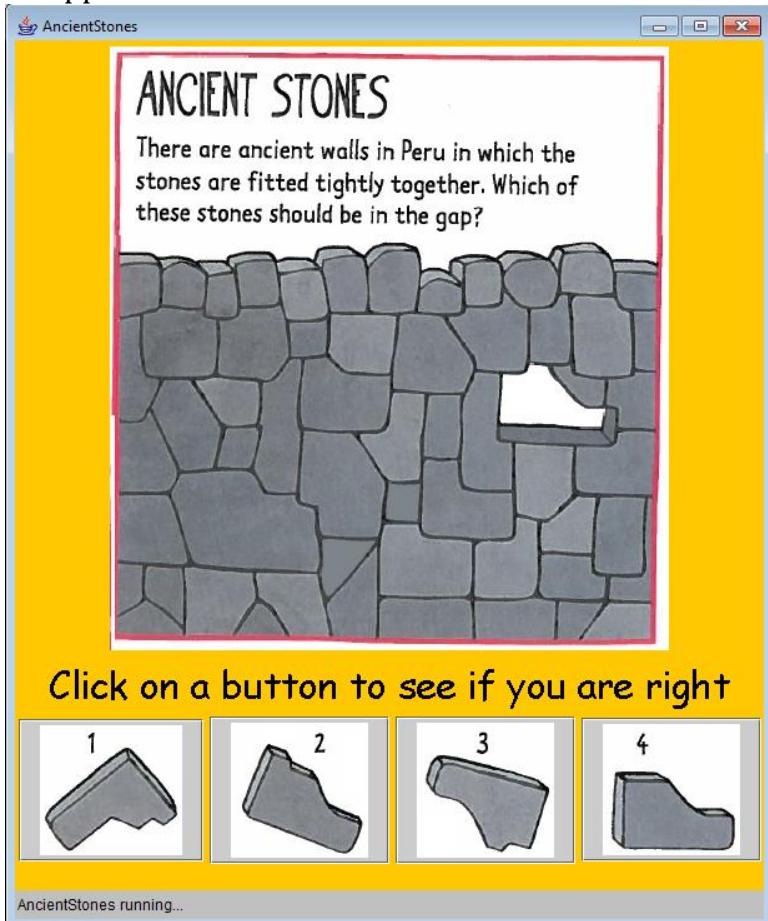# B4: Ancient Stones

Make this applet:

Use the status bar to display whether the user is right or wrong.

Some starter code:

```java
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
import java.applet.Applet;

public class AncientStones extends Applet implements ActionListener
{
    public void init ()
    {
        resize (600, 680);

    }


    public void actionPerformed (ActionEvent e)
    {

    }


    protected static ImageIcon createImageIcon (String path)
    {   java.net.URL imgURL = AncientStones.class.getResource (path);
        if (imgURL != null)
        {
            return new ImageIcon (imgURL);
        }
        else
        {
            System.err.println ("Couldn't find file: " + path);
            return null;
        }
    }
}
```