B1: Rock Paper Scissors Screen
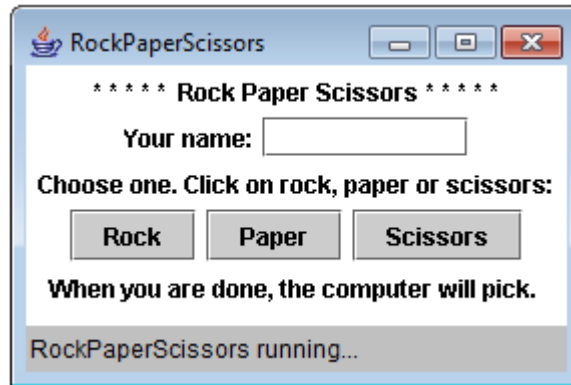

- All of the above widgets need to be on the screen.
- The applet won't work! It will just look nice.

Starter Code:

```
//Name:
//Date:
//Purpose:
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
import java.applet.Applet;

public class RockPaperScissors extends Applet implements ActionListener
{

    public void init ()
    {
        resize (270, 130);
    }


    public void actionPerformed (ActionEvent e)
    {
    }
}
```