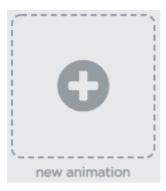
Robot Drivers – Making Your Own Animation

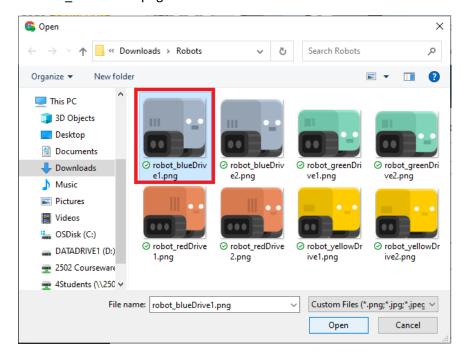
- 1. Download the Robots.zip from the website. Unzip the pictures.
- 2. Make a new animation.



3. Choose to upload images:



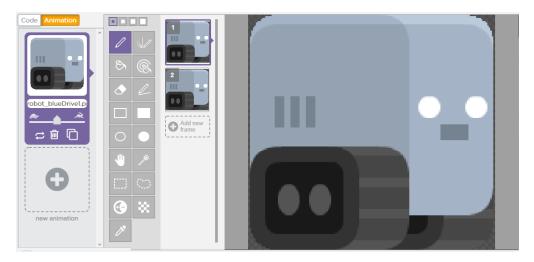
4. Choose robot_blueDrive1.png.



5. Choose Add new frame.



6. Upload robot_blueDrive2.png



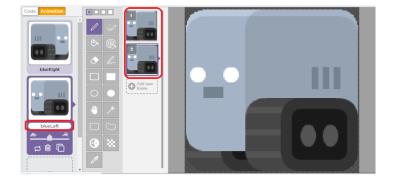
- 7. Rename the sprite to blueRight.
- 8. Copy the sprite.



- 9. We are going to flip the second sprite so it goes left.
 - Rename it to be blueLeft
 - Select each frame and choose to flip it horizontally.



• When done, it should look like this:



10. Repeat the entire process to make a **Second robot driver**.

(There are red, green, and yellow pictures, pick one).



11. Pick a background.



12. Before the drawLoop, set up the sprites.

```
var background = createSprite(200, 200) -;

background.setAnimation( * "texture");

var blue = createSprite(100, 300) -;

blue.setAnimation( * "blueLeft");

blue.velocityX = -5;

blue.scale = 0.7;

//add second sprite here
```

13. Set up the drawLoop, flipping the pictures when the sprite reaches the edge.

```
function draw() {→
 9
      drawSprites();
10
      if
           blue.x >400
11
         blue.velocityX = -5;
12
        blue.setAnimation(▼"blueLeft");
13
14
           blue.x <0
15
         blue.velocityX
16
        blue.setAnimation(▼"blueRight");
17
18
      //add second sprite's ifs here
19
20
```

- 14. Add in the other robot.
 - Make its velocity X be 5 (starting the opposite direction).
 - It's starting picture should be the right picture.

